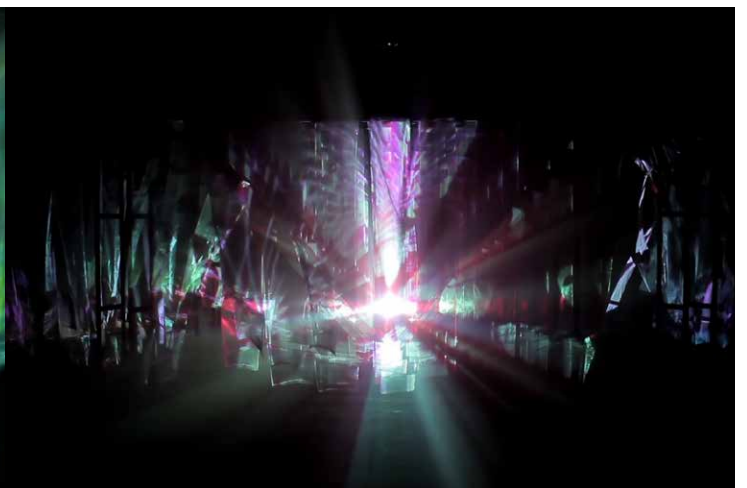
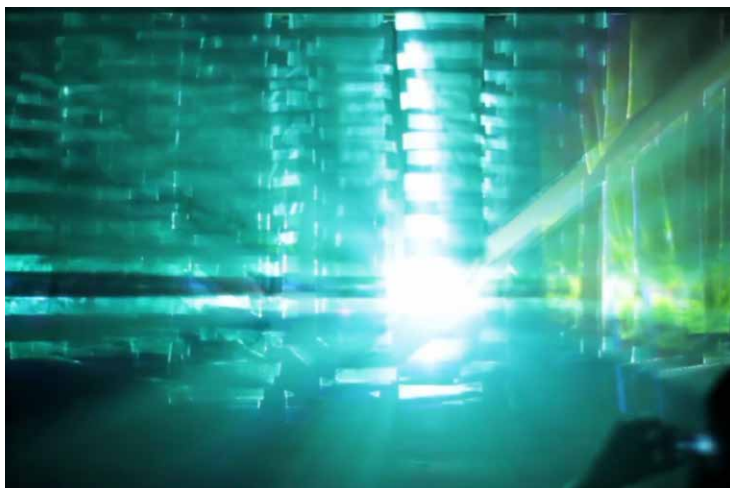
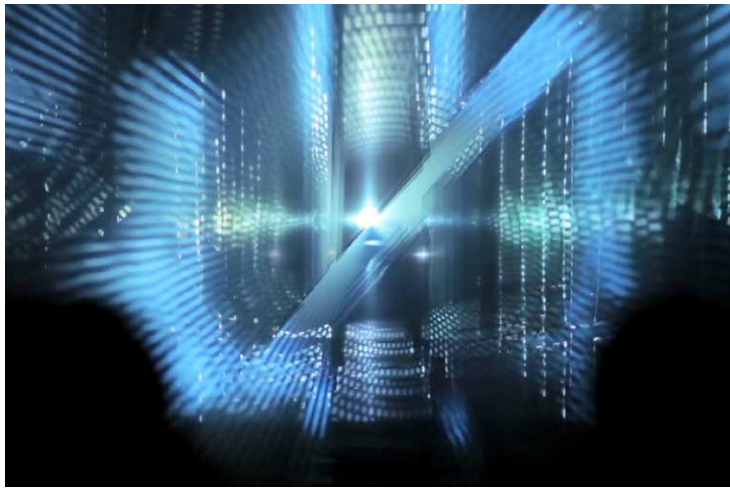
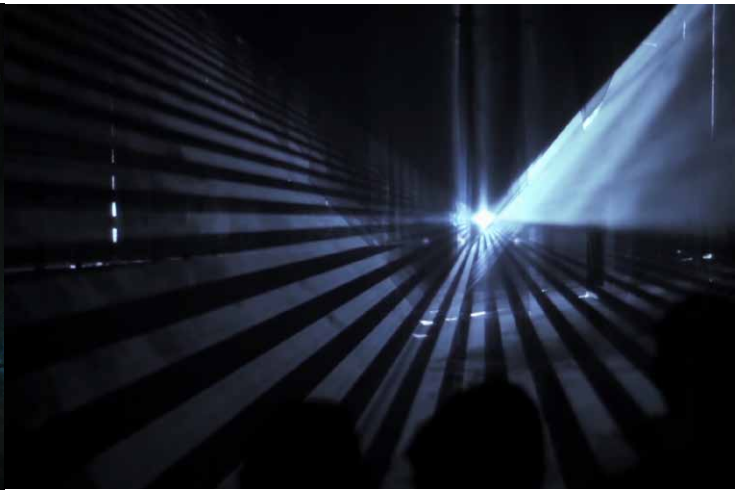
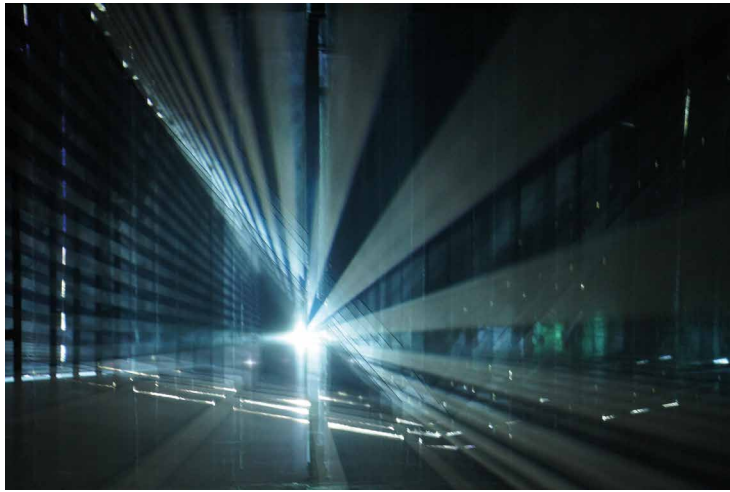
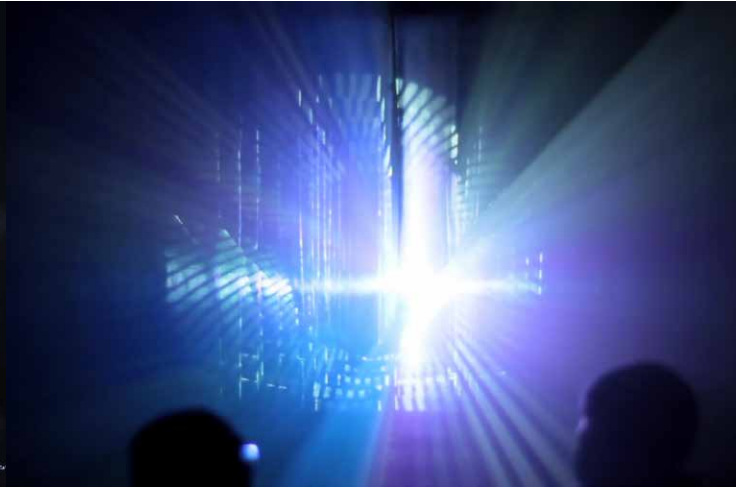




## InnerMindArchitecture 2





Inner mind architect : Kenta Nakagawa

## Project Name: InnerMindArchitecture

country of origin : Germany

Artistic category : Generative architecture

Series No.1 : Gottfried Böhm architecture

### Inner Mind Architecture concept and statement

Long for the architecture and new artistic expression of space art

I long for a architecture.First-class architect lived next to my house in old time.I played hide-and-seek with my brothers in his house in one`s childhood.His house had a lot of a hiding place unlike my house. It was just a playground for me at that time,however it was all a good building design.

for example : basement,sunken kotatsu(low table over a hole in the floor (may have a heat source underneath and a hanging quilt to retain warmth),skylight windows,daylighting,modern stairs, ventilation of building.The house is a modern and innovative, I was really excited !

After that, I became a audio visual artist.I wanted to experience more a different category without a architectural designs.I believed that I produce a new direction in a architecture field because my style of artwork has changed gradually from audio visual art to space art .

I don`t forget the long for architecture. My artwork is not a audio visual art.

This is the Inner mind architecture.It is my admiration.

„Inner mind architecture“ and „alles ist architektur“

Inner Mind Architecture – developed for the Church St- Gertrud in Cologne that was built by the reknowned architect Gottfried Böhm - is the first work of a series of projects in progress that I call „generative architecture“ . At the same time I would like to propose this approach as a new category.

In his manifest „Alles ist Architektur“ from 1967 Hans Hollein freed the traditional comprehension of architecture from its physical boundaries and technical limitations.

Architecture, he states, embraces environmental experiences based on all humans senses including the devolving technologies and new media as they came into consciousness during the later 1960ies .

### from Alles ist Architektur

Built and physical architecture, freed from the technological limitations of the past, will more intensely work with spatial qualities as well as with psychological ones. The process of “erection” will get a new meaning, spaces will more consciously have haptic, optic, and acoustic properties, and contain informational effects while directly expressing emotional needs.

A true architecture of our time will have to redefine itself and expand its means. Many areas outside traditional building will enter the realm of architecture, as architecture and “architects” will have to enter new fields.

<http://www.hollein.com/eng/Writings/Texte/Alles-ist-Architektur>

As a result of a new understanding of how media form and dominate our environment today and how space can be composed today „generative-Architecture“ extends Hollein`s vision.

I am not an architect . But nevertheless my artwork is architecture – expanded architecture and the most important part of this work is „space“ including all relevant elements in question:

How do I understand a meaning of this architecture?

What do I create a new space in this architecture?

Does my artwork transcend the technical limitation of a physical architecture?

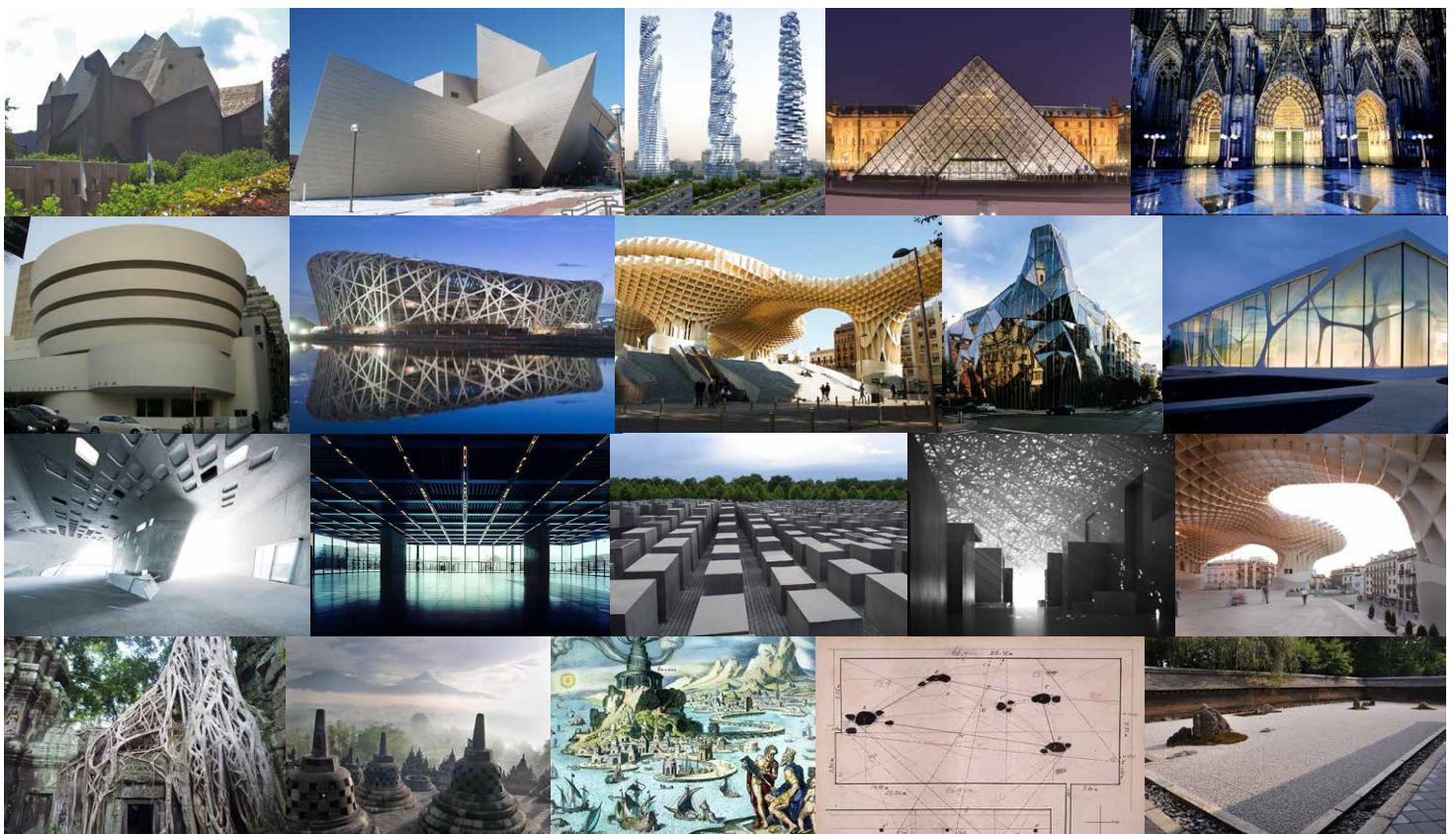
Was I moved a beginners of the art with my artwork? (from a child to an adult)

My artwork has a lot of categories and concepts such as video - , light-, space-art,virtual-architecture audiovisual-,soundscape form architecture. Using a composition of light, haze, wind, multi layered structured, semi transparent screens and sound that responds to the encircling environment and spirit oft the surrounding space „Inner\_Mind\_Architecture series No.1 in Gottfried Böhm architecture“ is designed as a meditation space where the mind interacts with the reverberations of inner human space in st Gurtund.

The good point of this project can make various versions.for example: modern architecture ,remains, laudscape,art object,private houses,small objects....etc

Those objects has historic background and spirituality. This project can produce the inner mind architecture that combines spirituality , historical background, concepts and mystique.

### Next target materials



And more information please watch the description-Video(4min)

under web link or DVD

<https://vimeo.com/89143187>

7min version no description version(<https://vimeo.com/89143187>)

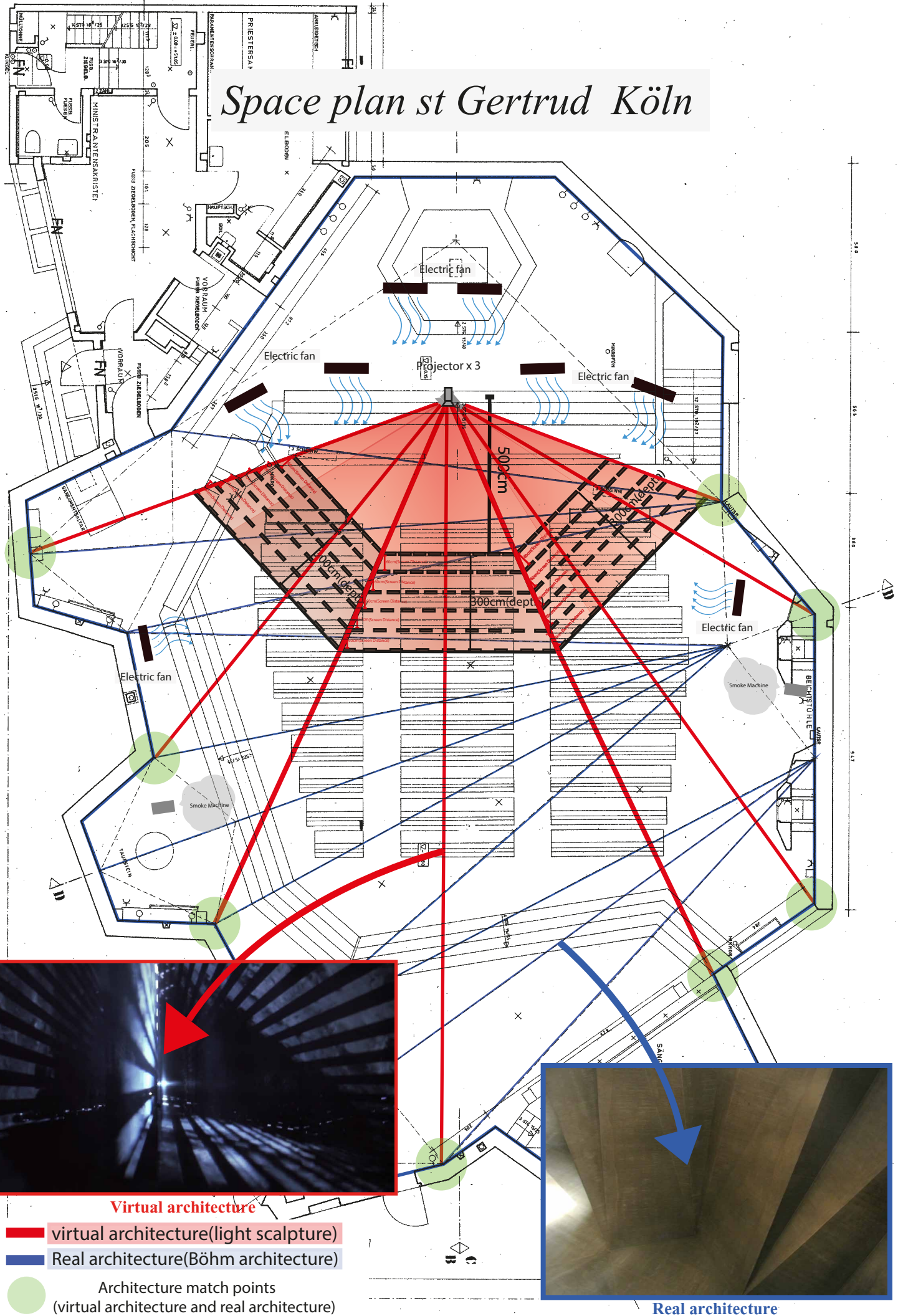
**This artwork can be adjusted for size!!!!**

Title Inner mind architecture

Total size 17m(width) x 5m(high) x 8m(include projection distance)(depth)

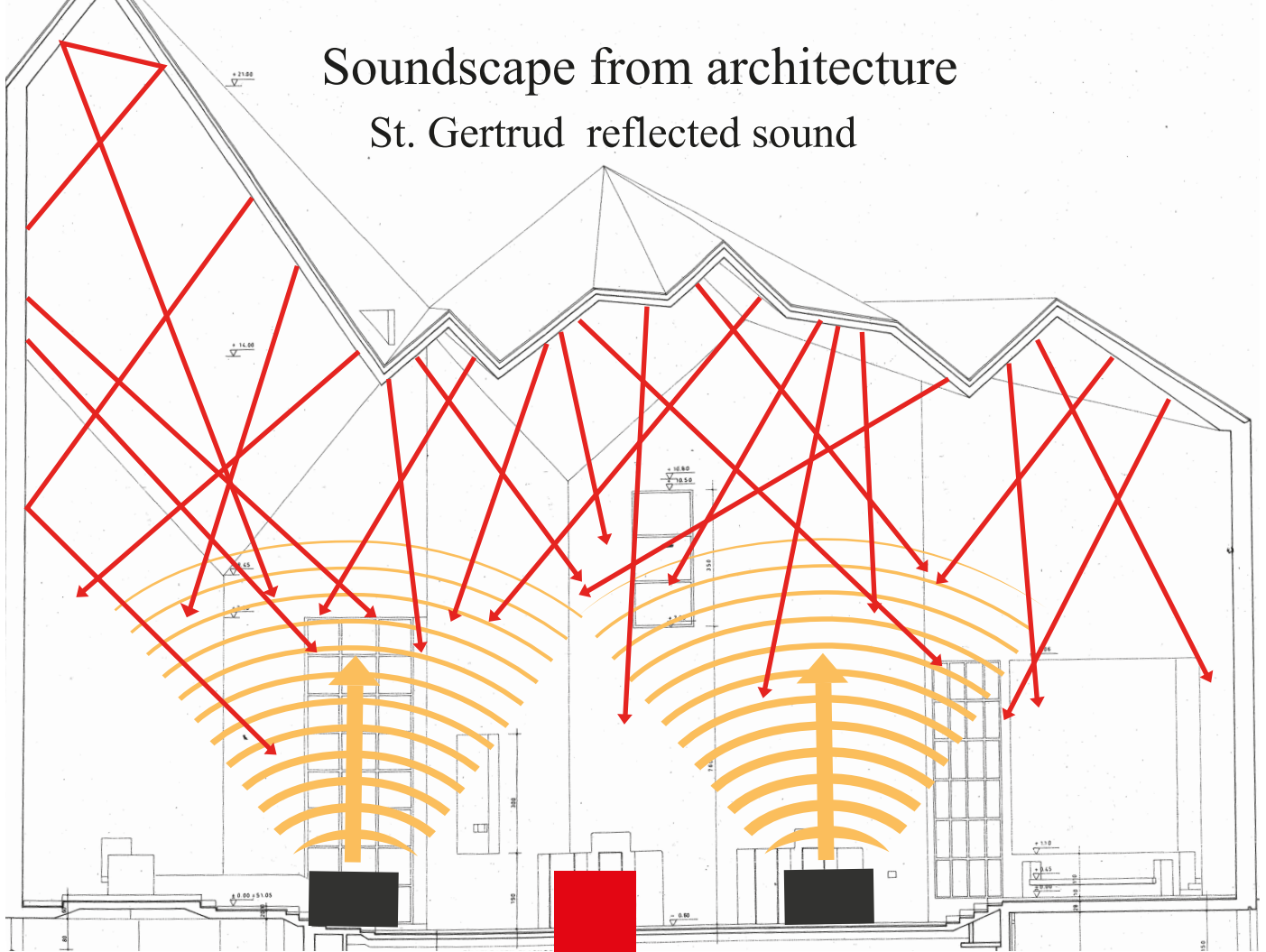


# Space plan st Gertrud Köln



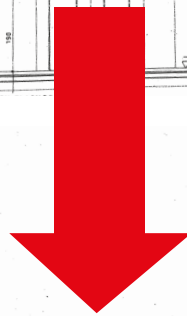
# Soundscape from architecture

## St. Gertrud reflected sound



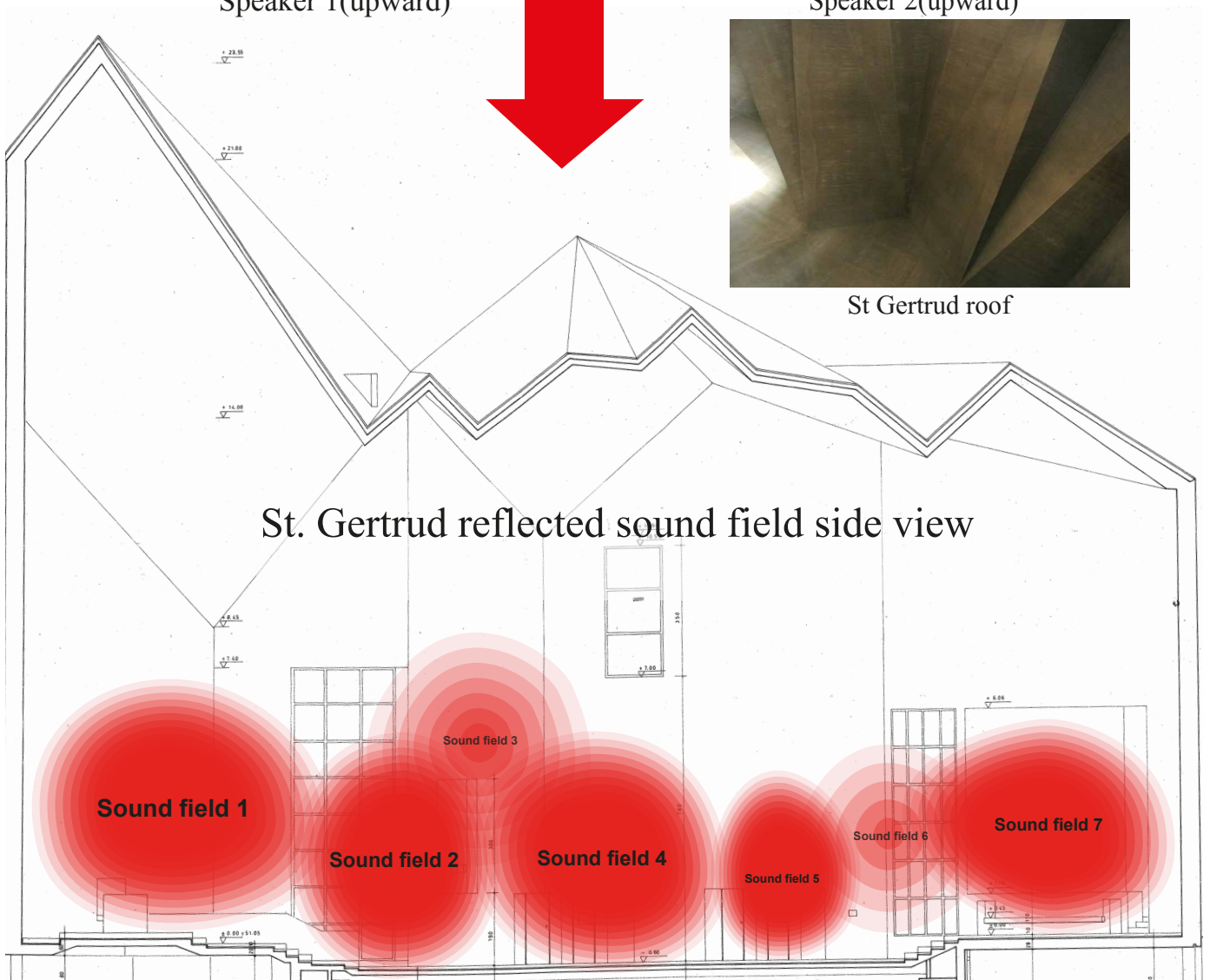
Speaker 1(upward)

Speaker 2(upward)



St Gertrud roof

## St. Gertrud reflected sound field side view



Sound field 1

Sound field 2

Sound field 3

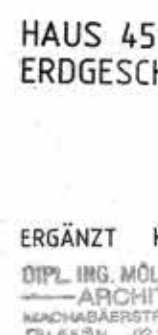
Sound field 4

Sound field 5

Sound field 6

Sound field 7





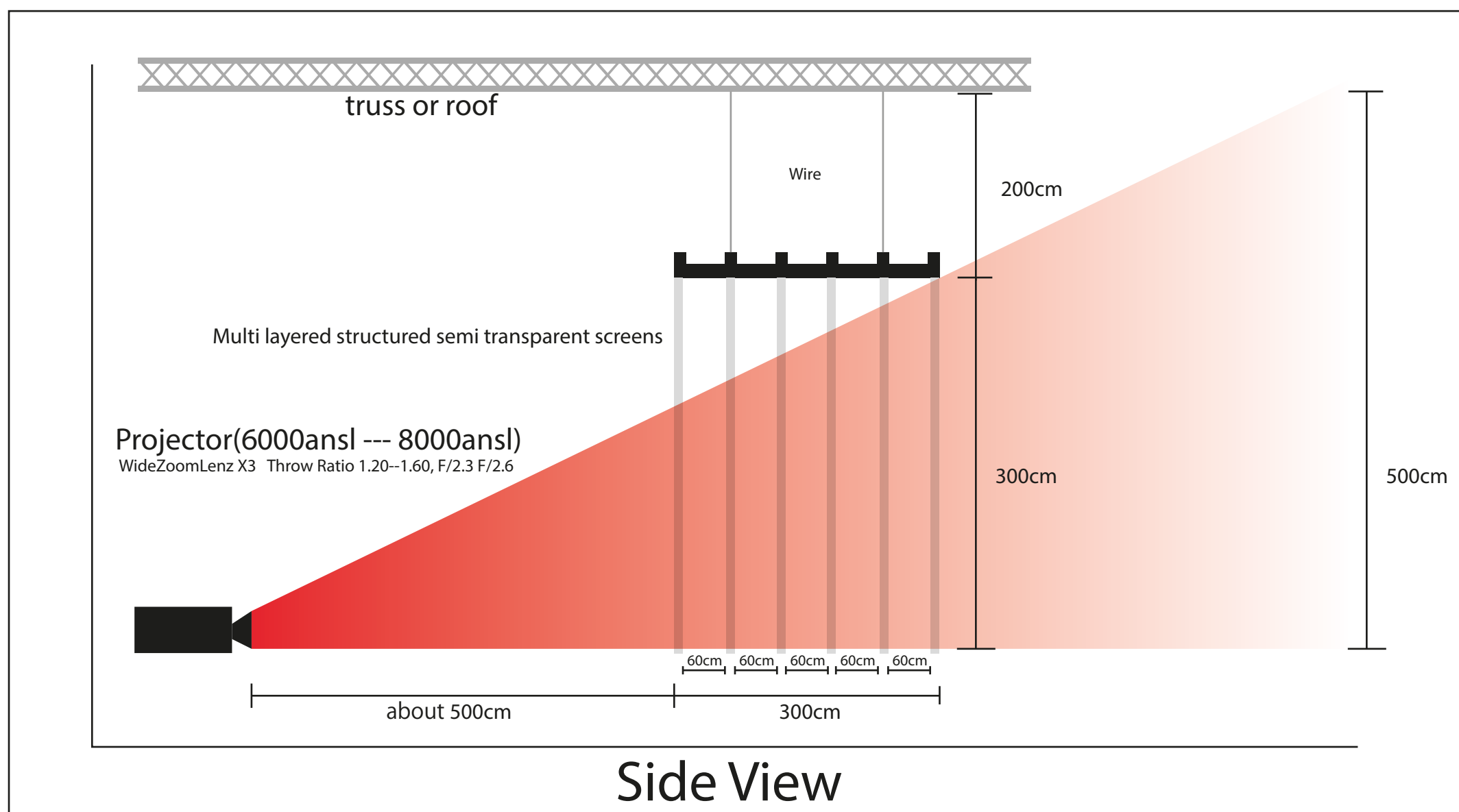
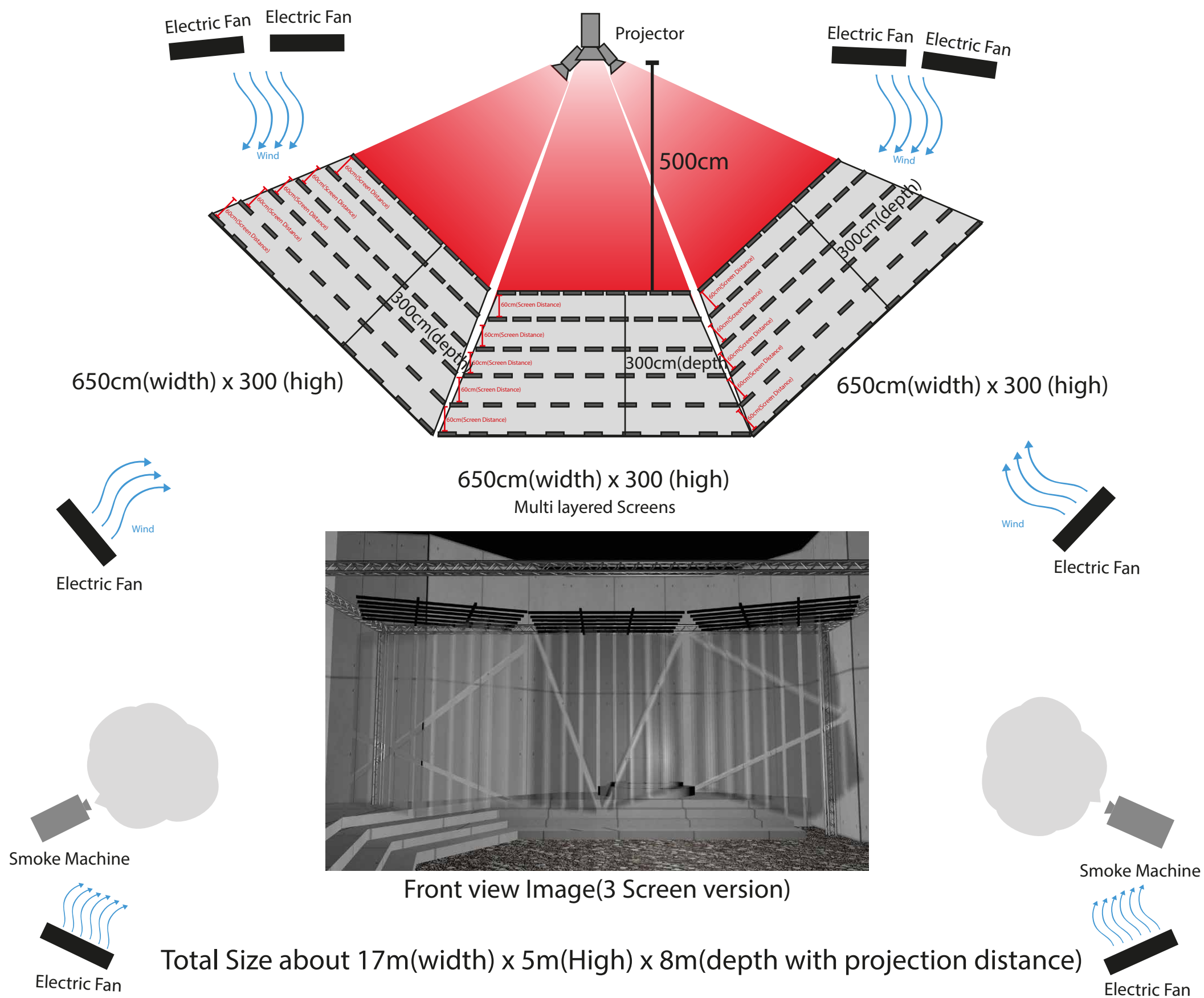
# Inner Mind Architecture variation

Type 1: Fullsize 3screen version

Type 2 : 2screen version

Type 3 : 1screen version

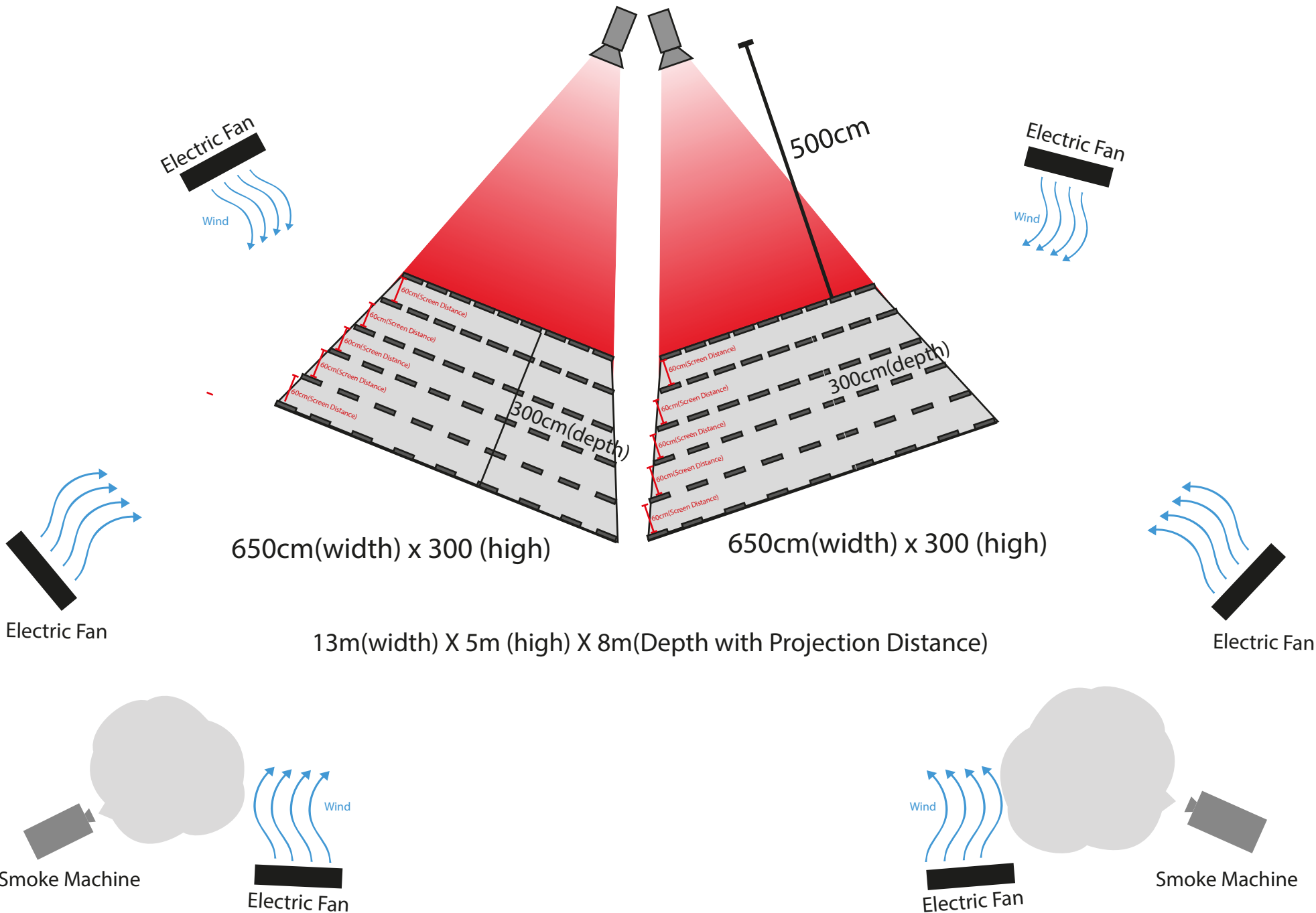
# InnerMindArchitecture 3 screen version



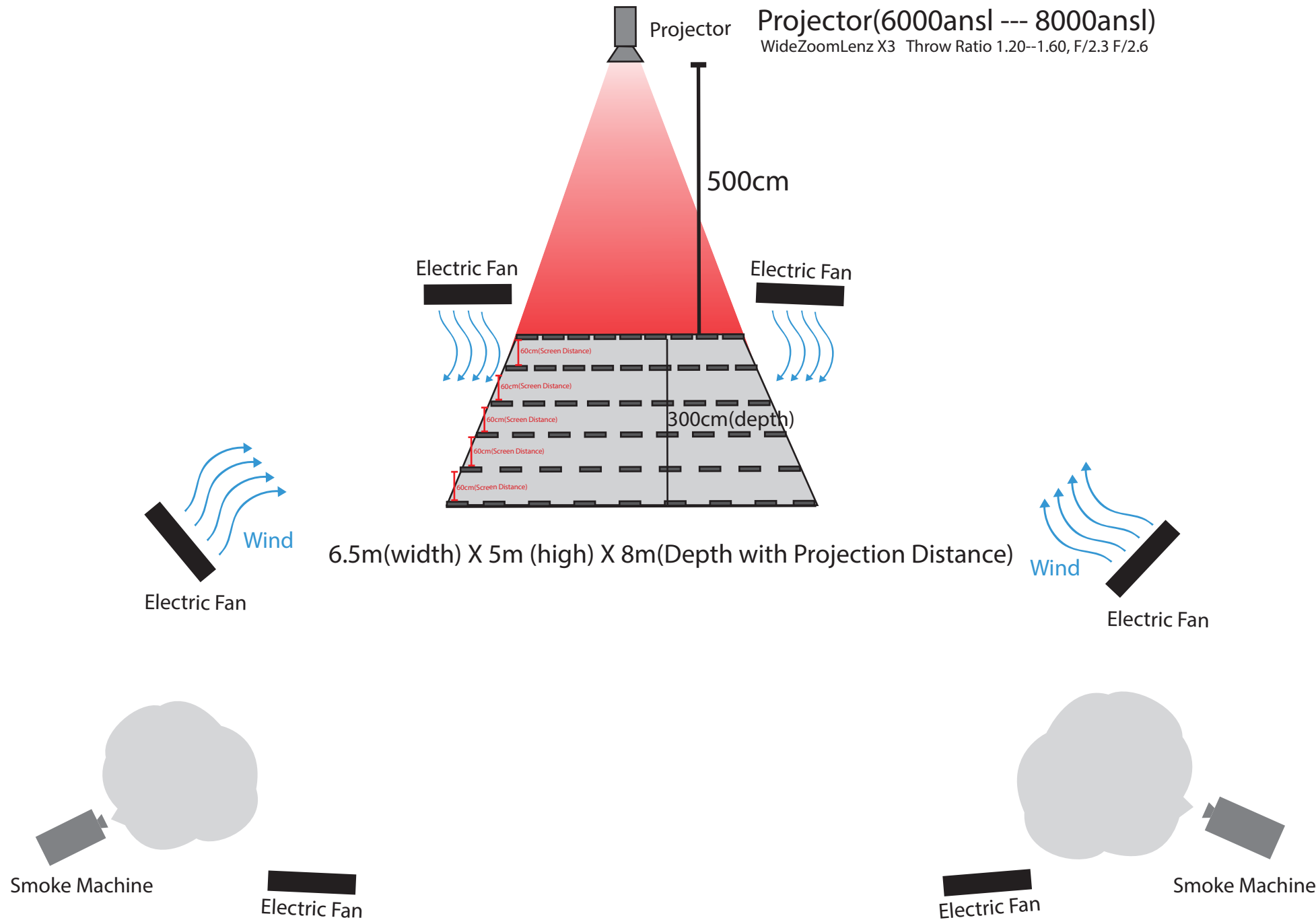


InnerMindArchitecture 2 screen version

Projector(6000ansl --- 8000ansl)  
WideZoomLens X3 Throw Ratio 1.20--1.60, F/2.3 F/2.6



InnerMindArchitecture 1 screen version





# Biografie/CV

Kenta Nakagawa

1980 born in japan. er is media artist and visual jocky.

from 2001 until 2007 he worked in 400 performances as visual jocky in Japan.

from 2008 he is studying at the Köln media art academy.

His work is total art. for example : video art ,light art ,installation,space-art,programming, virtual-architecture,audio-visual performance,sound-scape...etc

His artwork has many elements, but the most important element is space=architecture.

Inner mind architecture has infinite possibility by space(architecture).

If a material changes, he can make Inner-mind-space with different directionality again.

It is comprised of a new element : for example : sound, sculptur,object-installation,.....etc.

His aim is total art from architecture.

## Project:

2004 Feb Graduation Exhibition in Kyoto Municipal Museum of Art

2004 Mar Graduated from Kyoto Seika Universität

2007 Nov - 2008 Aug Traveling exhibition : Gongzhen Sport in Art, China:

2007 Nov 10 - Dez 9 Shanghai: Museum of Contemporary Art

2007 Dec 22 - Jan 20 Guangzhou: Art Museum of Guangzhou Art Academy

2008 Feb. 23 - März 23 Nanjung: RCM The Museum of Moderne Art

2008 Apr 12 - Mai 11 Shenyang: Gallery of Luxuen Arts Museum

2008 May 24 - Juni 22 Chengdu: Sichuan Fine Arts Museum

2008 Jun26 - August 26 Beijing: Beijing Today Art Museum

in collaboration with Nobuko Sugai

2010 Active Vision Project Live Performance

2010 Jan und 2011 Jan EdeCOLONE in Köln (Video Arbeit)

2012 Oct Groß Sommergala in Köln Philharmonie

2012 Wind Wave Field

2012 John cage festival Achtbrücken Festival

2012 Aug Cologne Catwalk 2012 (installation)

2013 CFC Children`s Fashion Cologne(Video)

2013 October InnerMindArchitecture

2014 Januar CFC Children`s Fashion Cologne(Video)

2014 Visual music award (VMA award) InnerMindArchitecture

2014 Spiridon-Neven-DuMont-Preis(Nominert) InnerMindArchitecture

## Upcomming 2014

10th Athene video art festival 2014 Greece (under negotiation)

OLE.01 International Festival of Electronic Literature 2014 Italy (under negotiation)

Mira audio visual festival 2014 Barcelona (under negotiation)

.....etc

Kenta Nakagawa

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